

Robert WÓJCIK\*, Grzegorz BOCEWICZ\*\*

## **CP APPROACH TO DESIGN OF STEADY-STATE FLOW OF REPETITIVE MANUFACTURING PROCESSES IN SME**

### **Abstract**

*Concurrent execution of work orders in the small and medium size enterprises (SME) imposes a necessity to consider many control problems concerning systems of repetitive concurrent manufacturing processes using common resources in mutual exclusion. In many cases a production system with a given structure of the processes resource requests can be seen as composed of subsystems with  $n$  cyclic processes sharing one resource. For given sets of possible values of the processes operation execution times a problem of finding schedules guaranteeing that no process waits for access to the common resources is considered. In particular for the assigned times of the operations execution a subproblem of finding all possible starting times of work orders execution for which waiting-free schedules exist has been formulated as a constraint programming (CP) problem. The starting times derived can be used as an alternative starting times of work orders execution in case of their possible delays. A state space of the problem's solutions has been reduced using constraints based on the necessary and sufficient conditions for existence of a waiting-free  $n$ -process steady-state schedule. An illustrative example of Mozart-based software application to the solution of constraint logic programming problem considered has been presented.*

### **1. INTRODUCTION**

Planning production flow in small and medium size enterprises (SMEs) with concurrently executed processes using common resources in mutual exclusion requires solving a problem of resource conflicts resolution [3, 6, 9]. A solution of this problem is the best schedule taking into account certain evaluation criterion, defining an order of using the resources, e.g. machines, stores, tools, by the processes and guaranteeing deadlock-free and starvation-free execution of the processes.

Processing a batch of workpieces according to a given production route, defining a sequence of operations (activities) required for completion of the final order, creates a repetitive production process. Each operation in the route is using one production resource

---

\* Ph. D., Wrocław University of Technology, Institute of Informatics, Automatics and Robotics, 50-372 Wrocław, Poland, e-mail: robert.wojcik@pwr.wroc.pl

\*\* M.Sc., Technical University of Koszalin, Department of Electronics and Informatics, 75-453 Koszalin, Poland, e-mail: banaszak@tu.koszalin.pl

for a certain amount of time defined by the time-restricted resource availability. Assuming that the following workpiece is introduced to the system after finishing the previous one the cyclic process is created with a cycle time equal to the sum of the operation times specified in the executed production route. In case when several orders are processed at the same time the production system can be seen as a system of concurrent cyclic processes sharing resources in mutual exclusion [2, 3].

A steady-state behaviour of the processes has to be analysed in order to find a feasible schedule that meets the constraints imposed by the precedence relations of the operations and by the time-restricted resources availability as well as other constraints imposed on the processes execution, e.g. no waiting for the resources availability, or assumed orders completion time.

The increased requirements concerning the time necessary to design of production plan implies a need to apply methods and tools which can be used for rapid prototyping of alternative ways of manufacturing processes execution [6, 12]. The method presented in this work uses Constraint Logic Programming (CLP) approach to support a production plan designing [14, 16, 17]. The proposed model of the system of cyclic concurrent processes consists of a set of constraints that describe certain relations between decision variables. Because of their declarative character the constraints can be implemented in a software decision support systems, e.g. Ilog, Mozart [4, 13, 15].

## 2. PROBLEM STATEMENT

Consider a manufacturing system providing a set of resources shared by some work orders. A given production order is specified by the production routes defining the sequences of the operations (activities) executed on the system resources. Each operation can use a resource during a certain amount of time specified by the time-restricted resource availability. The operations are using the shared resources in mutual exclusion. Each activity may not be preempted and the resource once selected to complete the operation may not be changed [12].

Parallel execution of workpieces according to a given routes specifying certain work orders creates a set of repetitive concurrent processes. A structure of the processes resource requests guarantees that no deadlock state is possible in the system [2, 3, 9]. This type of systems in many cases can be seen as composed of subsystems consisting of several processes sharing one resource. Assuming a given allocation of the processes operation times the problem consists in finding a feasible steady-state schedule with no process waiting for access to the resources that fulfils the constraints imposed by the precedence relations and by the time-constrained resources availability. In particular for a given system of  $n$  cyclic processes sharing a resource and fixed operation times the problem of finding the starting times of the processes execution for which a waiting-free schedule exists is considered [11, 12]. These times can be seen as an alternative starting times of the production tasks in case of possible delays in work orders execution. Assuming that the operation times can be chosen from the bounded set of discrete values solving the problem is equivalent to design a production schedule with the following properties:

- The processes will never wait for access to the resources;
- The initial state of the system, defined by starting times of production tasks, belongs to the system's cyclic steady-state;
- The system's cycle time is equal to the least common multiple of cycle times of the processes.

A model based on modulus equations presented in [10, 11] will be used to solve the problem of finding a waiting-free schedule for the  $n$ -process system. The model defines a set of constraints on starting times of the processes, which guarantee existence of a waiting-free schedule. Searching solutions of the formulated constraint satisfaction problem (CSP) is equivalent to finding a feasible waiting-free schedule (a set of schedules) for a given system of processes, i.e. a schedule that meets a set of constraints which link decision variables describing a given problem. The constraints defined by the CSP can be implemented as a computer program designed in constraint logic programming (CLP) language Oz [4, 11], which allows solving the problem using its predefined searching procedures based on interval analysis and reduction of domain of decision variables [7, 14, 16]. For the operations times given the constraint programming method proposed allows finding all possible solutions, i.e. a set of all starting times of the processes for which a waiting-free schedules exist, or find the specific solution, e.g. the first solution fulfilling a certain criterion (if exists).

### 3. SYSTEM OF PROCESSES

A system of repetitive manufacturing processes consists of a set of processes sharing common resources in mutual exclusion; see Fig. 1. Each process  $P_i$ , ( $i=1,2,\dots,n$ ), representing one product processing, executes periodically a sequence of the operations using resources defined by  $Z_i = (R_{i1}, R_{i2}, \dots, R_{il(i)})$ , where  $l(i)$  denotes a length of production route. The operations times are given by a sequence  $ZT_i = (r_{i1}, r_{i2}, \dots, r_{il(i)})$ , where  $r_{i1}, r_{i2}, \dots, r_{il(i)} \in N$  are defined in the uniform time units ( $N$  – set of natural numbers). For instance the system shown in Fig.1 consists of ten resources and seven processes. The resources  $R_1, R_2, R_3, R_4$  are shared ones, since each one is used by at least two processes, and the resources  $R_5, R_6, R_7, R_8, R_9, R_{10}$  are non-shared because each one is exclusively used by only one process. The processes  $P_1, P_2, P_3, P_4, P_5, P_6, P_7$  are executing operations using resources given by the sequences, respectively:  $Z_1 = (R_1, R_7)$ ,  $Z_2 = (R_1, R_6)$ ,  $Z_3 = (R_1, R_5)$ ,  $Z_4 = (R_1, R_2, R_3, R_4)$ ,  $Z_5 = (R_2, R_8)$ ,  $Z_6 = (R_3, R_9)$  and  $Z_7 = (R_4, R_{10})$ . The system considered can be seen as composed of four subsystems each one with  $n$  cyclic processes sharing a single resource. The  $n$ -process subsystems are defined as follows: subsystem  $S_1 = (P_1, P_2, P_3, P_4)$  – the processes are sharing resource  $R_1$ ; subsystem  $S_2 = (P_4, P_5)$  – the processes are sharing resource  $R_2$ ; subsystem  $S_3 = (P_4, P_6)$  – the processes are sharing resource  $R_3$ ; subsystem  $S_4 = (P_4, P_7)$  – the processes are sharing resource  $R_4$ . Because the  $n$ -process subsystems have no common resources it is possible to analyse their behaviour separately to find the initial resource allocation times of the processes for which waiting-free schedules exist. The schedules designed for each subsystem can be joined together to obtain a waiting-free schedule for the whole system.

The  $n$ -process system  $(P_1, \dots, P_i, \dots, P_j, \dots, P_n)$  consists of  $n$  cyclic processes sharing a single resource, e.g. subsystem of processes  $S_1 = (P_1, P_2, P_3, P_4)$  sharing resource  $R_1$  shown in Fig.1. Each process  $P_i$  ( $i=1,2,\dots,n$ ) executes periodically a sequence of the operations using resources defined by  $Z_i = (R, O_i)$ , where  $R$  denotes a shared resource used by the processes and  $O_i$  denotes a non-shared resource used by process  $P_i$ . The operations times are given by a sequence  $ZT_i = (r_i, o_i)$ , where  $r_i$  – time of using shared resource,  $o_i$  – time of using non-shared resource, and  $r_i, o_i \in N$ . A cycle time of  $P_i$  is defined by relation  $c_i = r_i + o_i$ . For instance in the subsystem  $S_1 = (P_1, P_2, P_3, P_4)$  (Fig.1) the shared resource  $R=R_1$ , the resources  $R_2, R_3, R_4$  are represented by the non-shared resource  $O_4$ , the resources  $O_1=R_7, O_2=R_6, O_3=R_5$ .

The first operation executed by each processes (the sequence  $Z_i$  always begins with shared resource  $R$ ) can be initiated at different times in relation to time  $t_p=0$ . In the following it will be

assumed that one of the processes, e.g. the process with the greatest cycle time, always starts at time  $t_p=0$  and the other processes start at times  $t \geq t_p$ . It was shown [10, 11] that behaviour of the  $n$ -process system depends on the operation times and starting times (phases) of the component processes. The system's dynamics can be analysed taking into account dynamics of each 2-process subsystem [1, 2]. In the following some results used to solve the problem of waiting-free schedule design will be recalled.

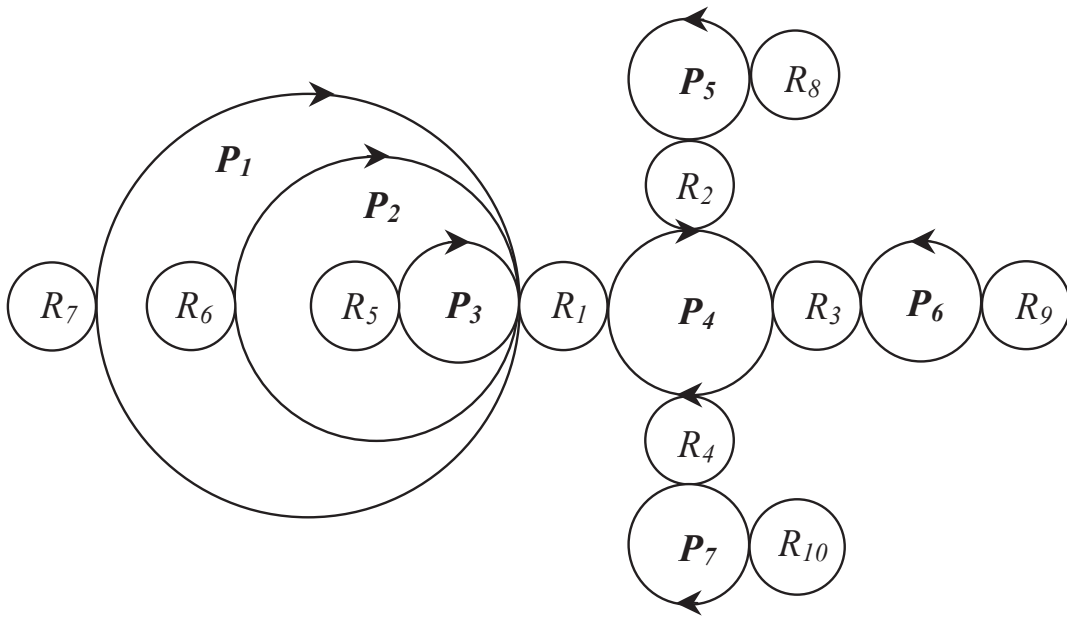


Fig.1. System of repetitive manufacturing processes with concurrency:  $P_1, P_2, P_3, P_4, P_5, P_6, P_7$  – processes;  $R_1, R_2, R_3, R_4, R_5, R_6, R_7, R_8, R_9, R_{10}$  – resources

## 4. MODELLING DYNAMICS

A natural model for behaviour analysis of discrete processes with periodicity is modulus algebra [5, 8]. Using its properties it is possible to design recurrent module equations defining times of any process resource request in relation to a chosen process request and to find conditions guaranteeing waiting-free execution of the  $n$ -process system.

### 4.1. Basic properties of modulus algebra

It is known that for any integer  $a \in \mathbb{Z}$  and any  $p \in \mathbb{N}$  ( $p > 0$ ) the following relation holds:

$$a = wp + r \tag{1}$$

A number  $w \in \mathbb{Z}$  is a quotient and number  $r \in \mathbb{Z}$  &  $0 \leq r < p$  is a remainder [8]. The representation (1) is unique since for a given  $p$  it is  $w = a \text{ div } p$  and  $r = a - wp = a \text{ mod } p$  (div - integer division; mod - modulus operator).

Two integers  $a, b \in \mathbb{Z}$  are considered modulus  $p \in \mathbb{N}$  equal if  $a = b + kp$  and  $k \in \mathbb{Z}$ . This special equality is called "congruence". It would be said that  $a$  and  $b$  are congruent (module equal) with respect to  $p$ . Congruence is defined with respect to a given  $p$ , and any and all values of  $k \in \mathbb{Z}$ . A modular equality of  $a$  and  $b$  is written as  $a = b \pmod{p}$  or  $a \equiv b \pmod{p}$ . Two integers  $a, b \in \mathbb{Z}$  congruent with respect to  $p$ , divided by  $p$ , have the same remainder  $0 \leq r < p$ . This follows from relations  $a = wp + r$  &  $a = b + kp$ , hence  $b = wp - kp + r = (w-k)p + r$ . The last property can be written using mod operator:  $r = a \bmod p = b \bmod p$ . It can also be noticed that:

$$\forall a \in \mathbb{Z} \ \& \ \forall p \in \mathbb{N} \ \text{if } 0 \leq a < p, \text{ then } a \bmod p = a \quad (2)$$

For the  $n$ -process system the modulus algebra can be used to derive shifts between times of resource requests of any process and the nearest resource allocation times of a chosen process. The shifts will be used as local starting times of the processes.

#### 4.2. Local starting times of the processes

Consider a system of processes  $(P_1, \dots, P_i, \dots, P_j, \dots, P_n)$  sharing a single resource (Fig. 1). Let  $x_i(k) \in \mathbb{N} \cup \{0\}$ , where  $k=0,1,2,3,\dots$ , denote times at which a process  $P_i$ , where  $i \in \{1,2,\dots,n\}$ , requests access to the shared resource and  $a_i(k) \in \mathbb{N} \cup \{0\}$  times at which it receives access to the resource. There is  $0 \leq x_i(k) \leq a_i(k)$  and it is assumed that a starting time of a chosen process  $P_i$  (time starting of work order  $P_j$ ) is equal to  $x_i(0) = 0$  and a starting time of any process  $P_j$ , where  $j \neq i$  is such that  $x_j(0) \geq 0$ .

Assuming that the processes are executed independent each other (no resource sharing) subsequent resource requesting times  $x_i(k)$  are equal to the allocation times  $a_i(k)$  and can be calculated according to the equation  $x_i(k+1) = a_i(k+1) = a_i(k) + c_i$  (Fig.2). Therefore,  $x_i(k) = a_i(k) = a_i(0) + k * c_i$ . In case of concurrent execution of processes the relevant formula has to take into account a waiting time  $w_i(k)$ . Hence,  $a_i(k+1) = x_i(k+1) + w_i(k) = a_i(k) + c_i + w_i(k)$ . A parameter  $t_{ij}(l) \in \mathbb{N} \cup \{0\}$ , where  $l=0,1,2,\dots$ , defines distance between a resource request time  $x_j(l)$  of the process  $P_j$  and the nearest resource allocation time  $a_i(k) \leq x_j(l)$  of the process  $P_i$ . The shift  $t_{ij}(l)$  can be used as a local starting time of  $P_j$  in relation to resource allocation time of  $P_i$  (see Fig. 2).

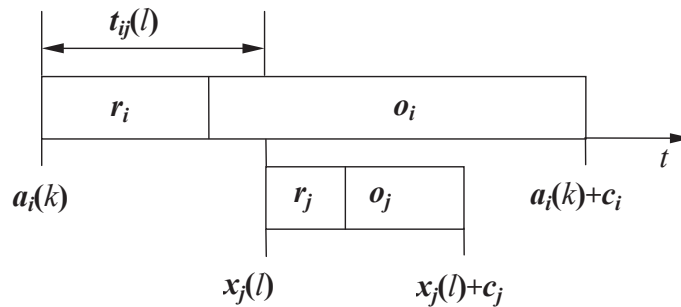


Fig.2. Resource request/allocation times

Previous research showed that for any 2-process subsystem  $(P_i, P_j)$  of the  $n$ -process system, where  $i \neq j$  &  $i, j \in \{1,2,\dots,n\}$ , it is possible to derive values  $t_{ij}(l)$ ,  $l=0,1,2,\dots$ , using recurrent modulus equations [10, 11]. In case when each process execution is independent to the others

then resource request times are equal to resource allocation times, i.e.  $x_j(l)=a_j(l)$ . Therefore, times  $t_{ij}(l)$  can be calculated from the equation:

$$t_{ij}(l) = x_j(l) \bmod c_i = a_j(l) \bmod c_i = [a_j(0) + lc_j] \bmod c_i \quad \& \quad (3)$$

$$\& \quad t_{ij}(l) \in [0, c_i) \quad \& \quad a_i(0) = 0 \quad \& \quad a_j(0) \geq 0$$

It can be proven [10, 11] that for independent execution of the processes (no resource sharing) resource request times of process  $P_j$ , calculated in relation to resource allocation times of process  $P_i$ , can occur only at local times  $t_{ij}(l) \in [0, c_i)$  (3) given by formula:

$$t_{ij}(l) = a_j(l) \bmod c_i = f_{ij}(l)D_{ij} + y_{ij}(l) \quad \& \quad l=0,1,2,\dots \quad (4)$$

where  $D_{ij}=D_{ji}=\text{g.c.d.}(c_i, c_j) \quad \& \quad c_i=D_{ij}m_{ij} \quad \& \quad c_j=D_{ji}m_{ji} \quad \& \quad \text{g.c.d.}(m_{ij}, m_{ji})=1 \quad \& \quad m_{ij}, m_{ji} \in \mathbb{N} \quad \&$   
 $\& \quad f_{ij}(l)=[f_{ij}(0) + lm_{ji}] \bmod m_{ij} \quad \& \quad y_{ij}(l)=y_{ij}(0) \quad \&$   
 $\& \quad t_{ij}(0)=a_j(0) \bmod c_i \quad \& \quad f_{ij}(0)=t_{ij}(0) \text{ div } D_{ij} \quad \& \quad y_{ij}(0)=t_{ij}(0) \bmod D_{ij} \quad \&$   
 $\& \quad 0 \leq f_{ij}(0) < m_{ij} \quad \& \quad 0 \leq y_{ij}(0) < D_{ij} \quad \& \quad \text{g.c.d.} - \text{ the greatest common divisor.}$

Let  $W_{ij}=\{0,1,\dots,m_{ij}-1\}$ . From  $f_{ij}(l)=[f_{ij}(0) + lm_{ji}] \bmod m_{ij}$  (4) it follows that a range of  $f_{ij}(l)$  is such that  $f_{ij}(l) \in W_{ij}$ . It can be shown [10] that  $f_{ij}(l)$  achieves periodically, with period  $m_{ij}$ , all values from the set  $W_{ij}$ , i.e.  $f_{ij}(l)=f_{ij}(l+k*m_{ij})$  for  $k=0,1,2,\dots$  and  $l=0,1,2,\dots,m_{ij}-1$ . Therefore, function  $f_{ij}(l)$  defines permutation of the set  $W_{ij}$ .

By symmetry it is also possible to define local starting times  $t_{ji}(l) \in [0, c_j)$  as times of resource requests  $x_i(l)$  of process  $P_i$  in relation to the nearest resource allocation times  $a_j(k) \leq x_i(l)$  of process  $P_j$ . The corresponding formula is given according to (4) by exchanging the indexes  $i, j$ .

$$t_{ji}(l) = a_i(l) \bmod c_j = f_{ji}(l)D_{ji} + y_{ji}(l) \quad \& \quad l=0,1,2,\dots \quad (5)$$

It is possible to show [10] that the following reverse transformations hold:

$$f_{ij}(l)=[m_{ij} - f_{ij}(l) - (D_{ij} - y_{ij}(l)) \text{ div } D_{ij}] \bmod m_{ji} \quad \& \quad y_{ji}(l)=[D_{ij} - y_{ij}(l)] \bmod D_{ij} \quad (6)$$

The presented formulas can be used to define conditions, which fulfilled, guarantee waiting-free execution of the processes.

## 5. DESIGN OF CONSTRAINTS

Dynamics of the  $n$ -process system depends on dynamics of its 2-process subsystems ( $P_i, P_j$ ), where  $i \neq j \quad \& \quad i, j \in \{1, 2, \dots, n\}$ . It was shown [10, 11] that behaviour of each subsystem ( $P_i, P_j$ ) can be analysed taking into account the operation times and local starting times  $t_{ij}(l) \in [0, c_i)$  (4) of process  $P_j$ , calculated in relation to resource allocation times of  $P_i$ , or local starting times  $t_{ji}(l) \in [0, c_j)$  (5) of the process  $P_i$ , calculated in relation to resource allocation times of  $P_j$ . In particular the following theorems define constraints for existence of waiting-free schedules of the 2-process system ( $P_i, P_j$ ).

**Theorem 1.** A waiting-free schedule exists for the 2-process system  $(P_i, P_j)$  if and only if exists starting time  $t_{ij}(0) \in [0, c_i)$ , where  $t_{ij}(0) = f_{ij}(0)D_{ij} + y_{ij}(0)$  (4), such that

$$r_i \leq y_{ij}(0) \leq D_{ij} - r_j \quad (7)$$

When the condition (7) holds then the 2-process system's cycle time is equal to  $T_{ij} = \text{l.c.m.}(c_i, c_j) = (c_i * c_j) / D_{ij}$ , where  $\text{l.c.m.}(c_i, c_j)$  denotes the least common multiple.

If the Theorem 1 holds, then also theorem taking into account  $t_{ji}(0)$  (5) holds. This is because from (6)  $y_{ji}(l) = [D_{ij} - y_{ij}(l)] \bmod D_{ij}$  and for  $l=0$  from (7)  $y_{ij}(0) \leq D_{ij} - r_j < D_{ij}$  there is  $y_{ji}(0) = D_{ij} - y_{ij}(0)$  (2). Hence, from (7)  $r_i \leq D_{ij} - y_{ji}(0) \leq D_{ij} - r_j$ . Since,  $D_{ij} = D_{ji}$  there is

$$r_j \leq y_{ji}(0) \leq D_{ji} - r_i \quad (8)$$

**Theorem 2.** The conditions (7) and (8) are equivalent, i.e.  $r_i \leq y_{ij}(0) \leq D_{ij} - r_j$  if and only if  $r_j \leq y_{ji}(0) \leq D_{ji} - r_i$ .

The  $n$ -process system consists of  $n(n-1)/2$  different 2-process subsystems  $(P_i, P_j)$  defined by  $i < j$  &  $i, j \in \{1, 2, \dots, n\}$ . If for each  $(P_i, P_j)$  constraint (7) holds, then the processes will never wait for access to the resources. This configuration is stable since processes do not disturb each other and therefore positions of any two processes will be not changed. Taking into account Theorem 2 the necessary and sufficient condition for existence of waiting-free schedule for the  $n$ -process system is given by the following theorem [11].

**Theorem 3.** A waiting-free schedule exists for the  $n$ -process system if and only if for each subsystem  $(P_i, P_j)$ , where  $i < j$  &  $i, j \in \{1, 2, \dots, n\}$ , exists a local starting time  $t_{ij}(0) \in [0, c_i)$ , where  $t_{ij}(0) = f_{ij}(0)D_{ij} + y_{ij}(0)$  (4), or a local time  $t_{ji}(0) \in [0, c_j)$ , where  $t_{ji}(0) = f_{ji}(0)D_{ji} + y_{ji}(0)$  (5), such that

$$(r_i \leq y_{ij}(0) \leq D_{ij} - r_j) \vee (r_j \leq y_{ji}(0) \leq D_{ji} - r_i) \quad (9)$$

When the condition (9) holds for each  $i < j$  &  $i, j \in \{1, 2, \dots, n\}$  then a cycle time of the waiting-free  $n$ -process system is equal to  $T = \text{l.c.m.}(c_1, \dots, c_i, \dots, c_j, \dots, c_n)$ .

Since the  $n$ -process waiting-free system has a cyclic steady-state with a period  $T$  it is enough to consider starting resource allocation times  $a_i(0)$ ,  $i=1, 2, \dots, n$ , such that

$$0 \leq a_i(0) < T \quad (10)$$

According to Theorem 3 in order to find all starting positions  $a_i(0)$  (4) of the processes, for which waiting-free schedules exists, a constraint based finite domain combinatorial problem defined by a set of constraints (4), (5), (9) and (10) over finite sets of nonnegative integers has to be solved.

## 6. SEARCHING STARTING TIMES USING CP METHOD

Solution to the constraint satisfaction problem of finding starting times (10) of the processes for which waiting-free steady-state schedules exist will be given using constraint logic programming (CLP) method [4, 7, 16, 17]. The solution will be implemented using a constraint programming (CP) language Oz, which is a tool of the Mozart CLP system [4]. A declarative character of the Oz language and its high efficiency in solving combinatorial problems creates an attractive alternative for the currently available, based on conventional operation research techniques, software tools of computer-integrated management [12, 13, 15].

Usually a CSP problem is defined by a set of variables  $X = \{x_1, x_2, \dots, x_n\}$ , their domains  $E = \{E_i \mid E_i = [e_{i1}, e_{i2}, \dots, e_{ij}, \dots, e_{im}], i = 1, \dots, n\}$ , and a set of constraints  $C = \{C_i \mid i = 1, \dots, L\}$ . A solution of the problem is such an assignment of the variables that all the constraints are satisfied [13, 14, 15].

The following CSP notation can be applied:  $CSP = (X, E, C)$ , where  $c \in C$  is a constraint specified by a predicate  $P[x_k, x_l, \dots, x_h]$  defined on a subset of the set  $X$ . The CSP problem formulated can be solved using constraint programming. Searching for solutions is based on techniques allowing decomposition of the CSP problem into a set of subproblems [13, 15].

Two basic techniques of constraint programming are *constraint propagation* and *constraint distribution*.

Constraint propagation is an efficient inference mechanism designed to narrow the variable domains. It is based on a logical analysis of the constraints to derive the new constraints, which define a smaller space of the admissible solutions. For instance, in case of the following domain constraints  $x_1 < x_2$  &  $x_1 \in [5, 14]$  &  $x_2 \in [1, 10]$  (i.e.  $c_1 = P_1[x_1, x_2]$ ,  $E_1 = [5, 14]$ ,  $E_2 = [1, 10]$ ) constraint propagation can narrow the domains of  $x_1$  and  $x_2$  to  $x_1 \in [5, 9]$  and  $x_2 \in [6, 10]$ . It is possible to analyse a domain of a chosen decision variable, e.g.  $x_1$ , starting from the lower-bound value (strategy value:min; e.g.  $x_1=5$ ) or from the upper-bound value (strategy value:max; e.g.  $x_1=14$ ). The constraint propagation reduces a size of a solution search space.

Constraint distribution splits a problem into complementary cases once constraint propagation cannot advance further. Usually, a distribution strategy is defined on a sequence of variables  $x_1, x_2, \dots, x_k$  used in a model of a problem. When a distribution step is necessary, the strategy selects (according to the standard strategy or user defined heuristics) a not yet determined variable in the sequence and substitutes a value onto this variable. For instance, the search space can be distributed into disjoint spaces by substitutions  $x_1=u$  and  $x_1 \neq u$ , where an integer  $u$  is consistent with the set of constraints, e.g.  $u$  can be an upper-bound value of the variable domain. In particular, if  $x_1=9$ , then the unique solution is  $x_1=9$  &  $x_2=10$ , and the space defined by  $x_1 \neq 9$  yet has to be analysed. By iterating propagation and distribution, propagation will eventually determine the solutions of a problem.

To develop the Oz language script solving a given problem a model and a distribution strategy have to be designed. A model of a problem is a representation of the problem as a finite domain one. A model specifies the variables, the constraints representing the problem, as well variants of searching strategy. These elements are subject to the principles of the CSP decomposition that minimizes the number of potential backtrackings. The art of constraint programming consists in finding for a problem a model and a distribution strategy that yield the smallest and computationally feasible search tree [4, 7, 16, 17].



## 6.1. CSP problem formulation

Given is a system of  $n$  cyclic processes sharing single resource. Each process  $P_i$ , where  $i=1, \dots, n$ , executes periodically a sequence of two operations such that the first one is using a shared and the second one a non-shared resource. The operation times of the processes correspond to the time-restricted resource availability. Assume that the operation time of using the shared resource is given by variable  $xr_i \in ER_i$  and using non-shared resource by variable  $xo_i \in EO_i$ , where  $ER_i, EO_i$  are domains of the variables. Suppose a certain allocation of values to the variables, e.g.  $xr_i=r_i, xo_i=o_i, r_i \in ER_i \ \& \ o_i \in EO_i$ . A cycle time of the process  $P_i$  is equal to  $c_i = r_i + o_i$ . For the given processes parameters  $r_i, o_i, c_i$  the problem considered consists in finding (if exist) all starting resource allocation times  $a_i(0) \in [0, T)$  (10) of the processes, where  $T = \text{l.c.m.}(c_1, \dots, c_n)$  and  $i=1, \dots, n$ , for which a waiting-free steady-state schedules exist for a given  $n$ -process system.

Behaviour of the  $n$ -process system can be analysed in any time interval  $B_k = [a_k(0), a_k(0) + c)$  such that  $0 \leq a_k(0) < a_k(0) + c < T, k \in \{1, 2, \dots, n\} \ \& \ c \in N$ . It can be noticed that for  $c = c_{\max} = \max(c_1, \dots, c_n)$ , i.e.  $c_{\max}$  is a cycle time of the slowest process, the interval  $B_k$  is the smallest one for which each process  $P_i$  receives access to the shared resource at least once. Therefore it is enough to consider starting resource allocation times  $a_i(0) \in [a_k(0), a_k(0) + c_{\max})$ . In particular, it is possible to choose  $a_k(0)$  equal to a starting time of the slowest process  $P_k$  and to assume that the observation zone starts at  $a_k(0) = 0$ . Hence, for  $c_{\max} = c_k$ , domains of variables  $a_i(0)$  are defined by the following constraints:

$$a_k(0) = 0 \ \& \ 0 \leq a_i(0) < c_k \ \& \ c_k = \max(c_1, \dots, c_n) \quad (11)$$

In order to solve the problem considered all values of  $a_i(0)$  (11) for which local starting times  $t_{ij}(0) \in [0, c_i)$  (4) and  $t_{ji}(0) \in [0, c_j)$  (5) fulfilling constraints (9) exist, have to be found, where  $i < j \ \& \ i, j \in \{1, 2, \dots, n\}$ . By introducing variables

$$s_{ij} = a_j(0) - a_i(0) \ \& \ a_j(0) \geq a_i(0) \quad (12)$$

$$s_{ji} = a_i(0) - a_j(0) \ \& \ a_i(0) \geq a_j(0), \quad (13)$$

which denote a distance between any starting resource allocation times of the processes, it is possible to derive new constraints integrating constraints given by (9) and (11). From (11)  $a_i(0), a_j(0) \in [0, c_k)$ , hence also  $s_{ij}, s_{ji} \in [0, c_k)$ , where  $c_k = \max(c_1, \dots, c_n) \ \& \ i < j \ \& \ i, j \in \{1, 2, \dots, n\} \setminus \{k\}$ . According to (12)  $s_{kj} = a_j(0) - a_k(0) = a_j(0)$  and from (13)  $s_{ki} = a_i(0) - a_k(0) = a_i(0)$ . Hence, taking into account (11)  $s_{ki}, s_{kj} \in [0, c_k)$ . The following conditions hold:

$$s_{ij} = a_j(0) - a_i(0) = [a_j(0) - a_k(0)] - [a_i(0) - a_k(0)] = s_{kj} - s_{ki} \ \& \ s_{kj} \geq s_{ki} \quad (14)$$

$$s_{ji} = a_i(0) - a_j(0) = [a_i(0) - a_k(0)] - [a_j(0) - a_k(0)] = s_{ki} - s_{kj} \ \& \ s_{ki} \geq s_{kj} \quad (15)$$

$$s_{ij}, s_{ji}, s_{ki}, s_{kj} \in [0, c_k) \ \& \ c_k = \max(c_1, \dots, c_n) \quad (16)$$

The local starting times  $t_{ij}(0) \in [0, c_i]$  (4) and  $t_{ji}(0) \in [0, c_j]$  (5) can be derived using the following formulas:

$$t_{ij}(0) = s_{ij} \bmod c_i \quad \& \quad t_{ji}(0) = s_{ji} \bmod c_j \quad (17)$$

Let  $u_{ij} = (s_{ij} \text{ div } c_i)$ , where  $u_{ij} \in \mathbb{N} \cup \{0\}$ . From (1)  $s_{ij} = (s_{ij} \text{ div } c_i)c_i + (s_{ij} \bmod c_i) = (u_{ij})c_i + t_{ij}(0)$ . Hence, using (4)  $s_{ij} = (u_{ij})D_{ij}m_{ij} + f_{ij}(0)D_{ij} + y_{ij}(0) = [u_{ij}m_{ij} + f_{ij}(0)]D_{ij} + y_{ij}(0) = v_{ij}D_{ij} + y_{ij}(0)$ , where  $v_{ij} = [u_{ij}m_{ij} + f_{ij}(0)]$ . Finally, taking into account constraint for  $u_{ij}$  and  $m_{ij}$ ,  $f_{ij}(0)$  (4) there is  $s_{ij} = v_{ij}D_{ij} + y_{ij}(0)$  and  $v_{ij} \in \mathbb{N} \cup \{0\}$ . A domain of variable  $v_{ij}$  can be reduced. For  $s_{ij} \in [0, c_k]$  (16) there is  $0 \leq v_{ij}D_{ij} + y_{ij}(0) < c_k$  &  $y_{ij}(0) \in [0, D_{ij}]$  (4). Hence,  $0 \leq v_{ij} < c_k/D_{ij}$  &  $v_{ij}, y_{ij} \in \mathbb{N} \cup \{0\}$ . Assuming condition (9) and denoting  $y_{ij} = y_{ij}(0)$  the following formulas, defining a distance between starting resource allocation time of  $P_j$  and starting resource allocation time of  $P_i$ , hold:

$$s_{ij} = v_{ij}D_{ij} + y_{ij} \quad \& \quad v_{ij} \in [0, c_k/D_{ij}) \quad \& \quad y_{ij} \in [r_i, D_{ij} - r_j] \quad \& \quad v_{ij}, y_{ij} \in \mathbb{N} \cup \{0\} \quad (18)$$

Corresponding formulas defining distance  $s_{ji} \in [0, c_k]$  (16) are given below:

$$s_{ji} = v_{ji}D_{ji} + y_{ji} \quad \& \quad v_{ji} \in [0, c_k/D_{ji}) \quad \& \quad y_{ji} \in [r_j, D_{ji} - r_i] \quad \& \quad v_{ji}, y_{ji} \in \mathbb{N} \cup \{0\} \quad (19)$$

Using condition (18) and (19) it is possible to transform the problem considered to the following constraint satisfaction problem.

Given is the  $n$ -process system with the operation times of the processes specified by  $ZT_i = (r_i, o_i)$ , where  $r_i \in ER_i$  &  $o_i \in EO_i$  are defined in the uniform time units,  $i = 1, \dots, n$ . A cycle time of a process  $P_i$  is defined as  $c_i = r_i + o_i$ . Let a starting time of the slowest process  $P_k$ , where  $c_k = \max(c_1, \dots, c_n)$  &  $k \in \{1, \dots, n\}$ , is such that  $a_k(0) = 0$ . Starting times  $a_i(0) \in [0, c_k)$  of the processes, where  $i \in \{1, \dots, n\} \setminus \{k\}$ , are defined in relation to the time  $a_k(0) = 0$ . Let a time shift  $s_{ki} = a_i(0) - a_k(0) = a_i(0)$ , where  $s_{ki} \in [0, c_k)$ , and a time shift for any two  $P_i, P_j$ , where  $i < j$  &  $i, j \in \{1, 2, \dots, n\} \setminus \{k\}$ , is defined according to (14) as  $s_{ij} = s_{kj} - s_{ki}$ , for  $s_{kj} \geq s_{ki}$ , or is defined according to (15) as  $s_{ji} = s_{ki} - s_{kj}$ , for  $s_{ki} \geq s_{kj}$ . The problem is to find, if exist, all  $s_{ki} \in [0, c_k)$  where  $i \in \{1, 2, \dots, n\} \setminus \{k\}$ , and all  $s_{ij}, s_{ji} \in [0, c_k)$  where  $i < j$  &  $i, j \in \{1, 2, \dots, n\} \setminus \{k\}$ , such that constraints (18) and (19) hold.

The constraint satisfaction problem defined by a given model of the  $n$ -process system will be solved using CLP language Oz and a programming system Mozart [4, 7].

## 6.2. Computational experiment

A solution of a problem of finding starting times of the processes for which waiting-free steady-state schedules exist will be illustrated on the example of the system shown in Fig. 1. First the system  $S_1$  with four cyclic processes sharing single resource will be considered. A standard *first fail (ff)* distribution strategy available in the Oz language is selected to distribute the constraints on the variables. According to this strategy variables are analysed starting from the undetermined variable for which the number of different possible values is minimal. The intervals defining constraints for the variables are searched using a strategy value:min.

Let us consider the 4-process system  $S_1 = (P_1, P_2, P_3, P_4)$ ; see Fig. 1. The operation times of the processes belong to the following domains:  $xr_1 \in [1, 5]$ ,  $xo_1 \in [16, 20]$ ;  $xr_2 \in [2, 6]$ ,  $xo_2 \in [10, 14]$ ;  $xr_3 \in [1, 5]$ ,  $xo_3 \in [5, 9]$ ;  $xr_4 \in [1, 5]$ ,  $xo_4 \in [3, 7]$ .

**CASE 1.** Assume that the variables have been allocated to the lower-bound values of their domains, i.e.  $ZT_1=(r_1,o_1)$  &  $xr_1=r_1=1$  &  $xo_1=o_1=16$  &  $c_1=17$ . Similarly,  $ZT_2=(r_2,o_2)$  &  $r_2=2$  &  $o_2=10$  &  $c_2=12$ ;  $ZT_3=(r_3,o_3)$  &  $r_3=1$  &  $o_3=5$  &  $c_3=6$ ;  $ZT_4=(r_4,o_4)$  &  $r_4=1$  &  $o_4=3$  &  $c_4=4$ . There is:  $D_{12}=D_{21}=\text{g.c.d.}(c_1,c_2)=1$ ,  $D_{13}=D_{31}=\text{g.c.d.}(c_1,c_3)=1$ ,  $D_{14}=D_{41}=\text{g.c.d.}(c_1,c_4)=1$ ,  $D_{23}=D_{32}=\text{g.c.d.}(c_2,c_3)=6$ ,  $D_{24}=D_{42}=\text{g.c.d.}(c_2,c_4)=4$ ,  $D_{34}=D_{43}=\text{g.c.d.}(c_3,c_4)=2$ . Since,  $c_1 = \max(c_1,c_2,c_3,c_4) = 17$ , hence process  $P_k$ , where  $k=1$ , is the slowest one. Starting times of the processes  $P_2, P_3, P_4$  in relation to process  $P_1$  are defined by variables  $s_{12}, s_{13}, s_{14} \in [0, c_1)$ . Starting times  $s_{ij}, s_{ji} \in [0, c_1)$ , where  $i < j$  &  $ij \in \{1,2,3,4\} / \{1\}$ , can be calculated using  $s_{12}, s_{13}, s_{14}$  according to relations (14) and (15). Taking into account (18) and (19) domains of the variables  $s_{12}, s_{13}, s_{14} \in [0, c_1)$  and  $s_{ij}, s_{ji} \in [0, c_1)$  where  $i < j$  &  $ij \in \{2,3,4\}$ , are defined by the following constraints:

- $s_{12} = v_{12}D_{12} + y_{12}$  &  $v_{12} \in [0, c_1/D_{12})$  &  $y_{12} \in [r_1, D_{12} - r_2]$ ;
- $s_{13} = v_{13}D_{13} + y_{13}$  &  $v_{13} \in [0, c_1/D_{13})$  &  $y_{13} \in [r_1, D_{13} - r_3]$ ;
- $s_{14} = v_{14}D_{14} + y_{14}$  &  $v_{14} \in [0, c_1/D_{14})$  &  $y_{14} \in [r_1, D_{14} - r_4]$ ;
- $s_{23} = s_{13} - s_{12}$  &  $s_{13} \geq s_{12}$  &  $s_{23} = v_{23}D_{23} + y_{23}$  &  $v_{23} \in [0, c_1/D_{23})$  &  $y_{23} \in [r_2, D_{23} - r_3]$ ;
- $s_{32} = s_{12} - s_{13}$  &  $s_{12} \geq s_{13}$  &  $s_{32} = v_{32}D_{32} + y_{32}$  &  $v_{32} \in [0, c_1/D_{32})$  &  $y_{32} \in [r_3, D_{32} - r_2]$ ;
- $s_{24} = s_{14} - s_{12}$  &  $s_{14} \geq s_{12}$  &  $s_{24} = v_{24}D_{24} + y_{24}$  &  $v_{24} \in [0, c_1/D_{24})$  &  $y_{24} \in [r_2, D_{24} - r_4]$ ;
- $s_{42} = s_{12} - s_{14}$  &  $s_{12} \geq s_{14}$  &  $s_{42} = v_{42}D_{42} + y_{42}$  &  $v_{42} \in [0, c_1/D_{42})$  &  $y_{42} \in [r_4, D_{42} - r_2]$ ;
- $s_{34} = s_{14} - s_{13}$  &  $s_{14} \geq s_{13}$  &  $s_{34} = v_{34}D_{34} + y_{34}$  &  $v_{34} \in [0, c_1/D_{34})$  &  $y_{34} \in [r_3, D_{34} - r_4]$ ;
- $s_{43} = s_{13} - s_{14}$  &  $s_{13} \geq s_{14}$  &  $s_{43} = v_{43}D_{43} + y_{43}$  &  $v_{43} \in [0, c_1/D_{43})$  &  $y_{43} \in [r_4, D_{43} - r_3]$ .

Taking into account the parameters of the 4-process system the following relations hold:

$$s_{12}, s_{13}, s_{14}, s_{23}, s_{24}, s_{34}, s_{32}, s_{42}, s_{43} \in [0, 17);$$

$$v_{12} \in [0, 17), y_{12} \in [1, -1] \text{ (an empty set);}$$

$$v_{13} \in [0, 17), y_{13} \in [1, 0] \text{ (an empty set);}$$

$$v_{14} \in [0, 17), y_{14} \in [1, 0] \text{ (an empty set);}$$

$$v_{23}, v_{32} \in [0, 2.83) \text{ \& } v_{23}, v_{32} \in \mathcal{N} \cup \{0\}, y_{23} \in [2, 5], y_{32} \in [1, 4];$$

$$v_{24}, v_{42} \in [0, 4.25) \text{ \& } v_{24}, v_{42} \in \mathcal{N} \cup \{0\}, y_{24} \in [2, 3], y_{42} \in [1, 2];$$

$$v_{34}, v_{43} \in [0, 8.5) \text{ \& } v_{34}, v_{43} \in \mathcal{N} \cup \{0\}, y_{34} \in [1, 1], y_{43} \in [1, 1].$$

It can be noticed that the domains of the variables  $y_{12}, y_{13}, y_{14}$  are empty sets. Hence, in the case considered there is no solution to the given CSP. This means that the waiting-free steady-state schedules do not exist for the chosen allocation of values to the variables.

**CASE 2.** Let us allocate to the variable  $xo_1 \in [16,20]$  the next one value starting from the lower-bound value of its domain, i.e.  $xo_1=o_1=17$ . Assuming that the values of the other variables are the same as in the Case 1 the following relations hold:  $ZT_1=(r_1,o_1)$  &  $r_1=1$  &  $o_1=17$  &  $c_1=18$ ;  $ZT_2=(r_2,o_2)$  &  $r_2=2$  &  $o_2=10$  &  $c_2=12$ ;  $ZT_3=(r_3,o_3)$  &  $r_3=1$  &  $o_3=5$  &  $c_3=6$ ;  $ZT_4=(r_4,o_4)$  &  $r_4=1$  &  $o_4=3$  &  $c_4=4$ . There is:  $D_{12}=D_{21}=\text{g.c.d.}(c_1,c_2)=6$ ,  $D_{13}=D_{31}=\text{g.c.d.}(c_1,c_3)=6$ ,  $D_{14}=D_{41}=\text{g.c.d.}(c_1,c_4)=2$ ,  $D_{23}=D_{32}=\text{g.c.d.}(c_2,c_3)=6$ ,  $D_{24}=D_{42}=\text{g.c.d.}(c_2,c_4)=4$ ,  $D_{34}=D_{43}=\text{g.c.d.}(c_3,c_4)=2$ . Since,  $c_1 = \max(c_1,c_2,c_3,c_4) = 18$ , hence process  $P_k$ , where  $k=1$ , is the slowest one.

Starting times of the processes  $P_2, P_3, P_4$  in relation to starting time of process  $P_1$  are defined by variables  $s_{12}, s_{13}, s_{14} \in [0, c_1)$ . Starting times  $s_{ij}, s_{ji} \in [0, c_1)$ , where  $i < j$  &  $ij \in \{1,2,3,4\} / \{1\}$ , can be calculated using  $s_{12}, s_{13}, s_{14}$  according to relations (14) and (15). Taking into account the parameters of the 4-process system and relations (14), (15) and (18),

(19) domains of the variables  $s_{12}, s_{13}, s_{14} \in [0, c_1)$  and  $s_{ij}, s_{ji} \in [0, c_1)$  where  $i < j$  &  $i, j \in \{2, 3, 4\}$ , are defined by the following constraints:

$s_{12}, s_{13}, s_{14}, s_{23}, s_{24}, s_{34}, s_{32}, s_{42}, s_{43} \in [0, 18)$ ;  
 $v_{12} \in [0, 3), y_{12} \in [1, 4]; v_{13} \in [0, 3), y_{13} \in [1, 5]; v_{14} \in [0, 9), y_{14} \in [1, 1];$   
 $v_{23}, v_{32} \in [0, 3), y_{23} \in [2, 5], y_{32} \in [1, 4];$   
 $v_{24}, v_{42} \in [0, 4.5), y_{24} \in [2, 3], y_{42} \in [1, 2];$  since  $v_{24}, v_{42} \in \mathcal{N} \cup \{0\}$ , therefore  $v_{24}, v_{42} \in [0, 4];$   
 $v_{34}, v_{43} \in [0, 9), y_{34} \in [1, 1], y_{43} \in [1, 1].$

A model presented can be implemented using predefined abstractions available in the Oz language. The executable script given below can find solution vectors defined by  $(s_{12}, s_{13}, s_{14}, s_{ij}, s_{mn}, s_{pq}, y_{12}, y_{13}, y_{14}, y_{ij}, y_{mn}, y_{pq})$ , where  $i \neq j$  &  $i, j \in \{2, 3\}$ ,  $m \neq n$  &  $m, n \in \{2, 4\}$ ,  $p \neq q$  &  $p, q \in \{3, 4\}$ . In particular, the program generates solution vectors in case of  $(s_{12}, s_{13}, s_{14}, s_{23}, s_{24}, s_{34}, y_{12}, y_{13}, y_{14}, y_{23}, y_{24}, y_{34})$ .

```
local Find in
  proc {Find Root}
    S12 S13 S14 S23 S24 S34 Y12 Y13 Y14 Y23 Y24 Y34 V12 V13 V14
    V23 V24 V34 D12 D13 D14 D23 D24 D34
  in
    Root=sol(s12:S12 s13:S13 s14:S14 s23:S23 s24:S24 s34:S34
            y12:Y12 y13:Y13 y14:Y14 y23:Y23 y24:Y24 y34:Y34)
%domains of the variables
S12:::0#17 S13:::0#17 S14:::0#17 S23:::0#17 S24:::0#17 S34:::0#17
D12:::6#6 D13:::6#6 D14:::2#2 D23:::6#6 D24:::4#4 D34:::2#2
V12:::0#2 V13:::0#2 V14:::0#8 V23:::0#2 V24:::0#4 V34:::0#8
Y12:::1#4 Y13:::1#5 Y14:::1#1
Y23:::2#5 %for Y32 change into 1#4
Y24:::2#3 %for Y42 change into 1#2
Y34:::1#1 %for Y43 the same relation holds 1#1
%constraints for variables S23, S24, S34
S23=:S13-S12 S13>=:S12 S24=:S14-S12
S14>=:S12 S34=:S14-S13 S14>=:S13
S12=:V12*D12+Y12 S13=:V13*D13+Y13 S14=:V14*D14+Y14
S23=:V23*D23+Y23 S24=:V24*D24+Y24 S34=:V34*D34+Y34
%start propagation and distribution
{FD.distribute ff Root}
  end
  {Browse {SearchAll Find}} %find all solutions
end
```

In the case considered a total number of 27 solutions have been generated (Fig. 3). Solutions with the same values of  $(y_{12}, y_{13}, y_{14}, y_{23}, y_{24}, y_{34})$  define four subsets of starting times, which belong to the same waiting-free steady-state schedules. These will be denoted as schedules of type 1, type 2, type 3 and type 4.

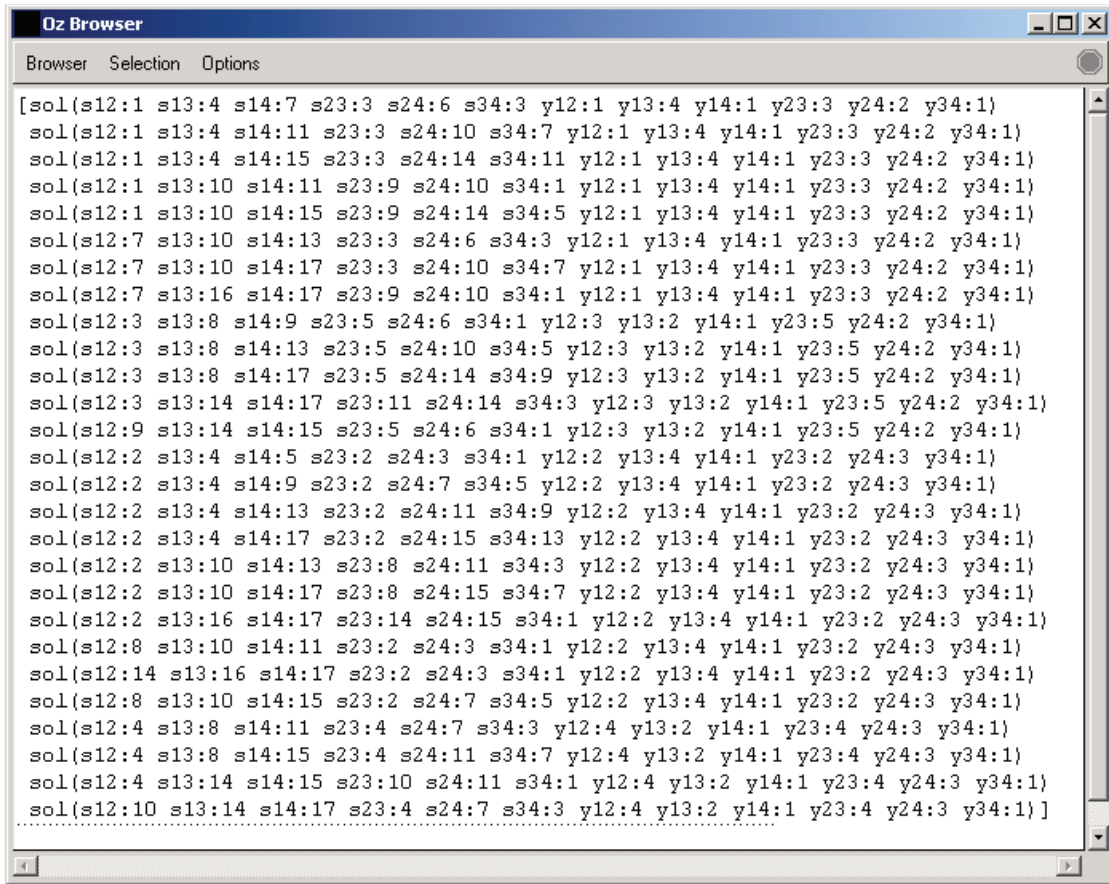


Fig.3. Solution vectors of the CSP defined in the Case 2

The set of solution vectors defining starting times of the processes for the waiting-free schedule of type 1 (Fig. 4) contains the following elements:

- $\text{sol}(s_{12}:1, s_{13}:4, s_{14}:7, s_{23}:3, s_{24}:6, s_{34}:3, y_{12}:1, y_{13}:4, y_{14}:1, y_{23}:3, y_{24}:2, y_{34}:1)$ ;
- $\text{sol}(s_{12}:1, s_{13}:4, s_{14}:11, s_{23}:3, s_{24}:10, s_{34}:7, y_{12}:1, y_{13}:4, y_{14}:1, y_{23}:3, y_{24}:2, y_{34}:1)$ ;
- $\text{sol}(s_{12}:1, s_{13}:4, s_{14}:15, s_{23}:3, s_{24}:14, s_{34}:11, y_{12}:1, y_{13}:4, y_{14}:1, y_{23}:3, y_{24}:2, y_{34}:1)$ ;
- $\text{sol}(s_{12}:1, s_{13}:10, s_{14}:11, s_{23}:9, s_{24}:10, s_{34}:1, y_{12}:1, y_{13}:4, y_{14}:1, y_{23}:3, y_{24}:2, y_{34}:1)$ ;
- $\text{sol}(s_{12}:1, s_{13}:10, s_{14}:15, s_{23}:9, s_{24}:14, s_{34}:5, y_{12}:1, y_{13}:4, y_{14}:1, y_{23}:3, y_{24}:2, y_{34}:1)$ ;
- $\text{sol}(s_{12}:7, s_{13}:10, s_{14}:13, s_{23}:3, s_{24}:6, s_{34}:3, y_{12}:1, y_{13}:4, y_{14}:1, y_{23}:3, y_{24}:2, y_{34}:1)$ ;
- $\text{sol}(s_{12}:7, s_{13}:10, s_{14}:17, s_{23}:3, s_{24}:10, s_{34}:7, y_{12}:1, y_{13}:4, y_{14}:1, y_{23}:3, y_{24}:2, y_{34}:1)$ ;
- $\text{sol}(s_{12}:7, s_{13}:16, s_{14}:17, s_{23}:9, s_{24}:10, s_{34}:1, y_{12}:1, y_{13}:4, y_{14}:1, y_{23}:3, y_{24}:2, y_{34}:1)$ .

The examples of the solution vectors for the other subsets are given below:

- $\text{sol}(s_{12}:3, s_{13}:8, s_{14}:9, s_{23}:5, s_{24}:6, s_{34}:1, y_{12}:3, y_{13}:2, y_{14}:1, y_{23}:5, y_{24}:2, y_{34}:1)$ ;  
a starting time of a waiting-free schedule of type 2;
- $\text{sol}(s_{12}:2, s_{13}:4, s_{14}:5, s_{23}:2, s_{24}:3, s_{34}:1, y_{12}:2, y_{13}:4, y_{14}:1, y_{23}:2, y_{24}:3, y_{34}:1)$ ;  
a starting time of a waiting-free schedule of type 3;
- $\text{sol}(s_{12}:4, s_{13}:8, s_{14}:11, s_{23}:4, s_{24}:7, s_{34}:3, y_{12}:4, y_{13}:2, y_{14}:1, y_{23}:4, y_{24}:3, y_{34}:1)$ ;  
a starting time of a waiting-free schedule of type 4.



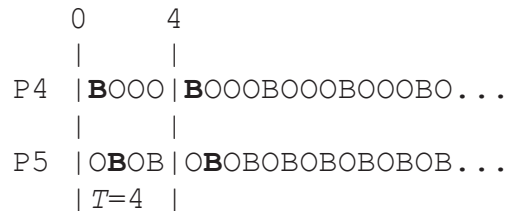


Fig.5. The system  $S_2$  and its the only waiting-free schedule. A letter B denotes a time unit of using the shared resource  $R_2$  and a letter O – a time unit of using non-shared resource. The starting times corresponding to the first solution vector are denoted in bold

For the system  $S_3 = (P_4, P_6)$  it is assumed that the following relations hold:  $ZT_4=(r_4, o_4)$  &  $r_4=1$  &  $o_4=3$  &  $c_4=4$ ;  $ZT_6=(r_6, o_6)$  &  $r_6=1$  &  $o_6=7$  &  $c_6=8$ . There is:  $D_{46}=D_{64}=\text{g.c.d.}(c_4, c_6)=4$ . Since,  $c_6 = \max(c_4, c_6) = 8$ , hence process  $P_k$ , where  $k=6$ , is the slowest one. Starting time of processes  $P_4$  in relation to starting time of process  $P_6$  is defined by variable  $s_{64} \in [0, c_6)$ . Taking into account the parameters of system  $S_3$  and relations (18), (19) domain of the variable  $s_{64} \in [0, c_6)$  is defined by the following constraints:  
 $s_{64} = v_{64}D_{64} + y_{64}$  &  $v_{64} \in [0, c_6/D_{64})$  &  $y_{64} \in [r_6, D_{64} - r_4]$ ;  
 $s_{64} \in [0, 8)$ ;  $v_{64} \in [0, 2)$ ,  $y_{64} \in [1, 3]$ .

The solution vector is defined by  $(s_{64}, y_{64})$ . Using the program presented in the Case 2 it is possible to find all solutions. The set of solution vectors defining starting times of the process  $P_4$  in relation to starting time of process  $P_6$  contains six elements. Vectors with the same value of  $y_{64}$  define three subsets of starting times, which belong to the same waiting-free steady-state schedules. These will be denoted as schedules of type 1, type 2 and type 3.

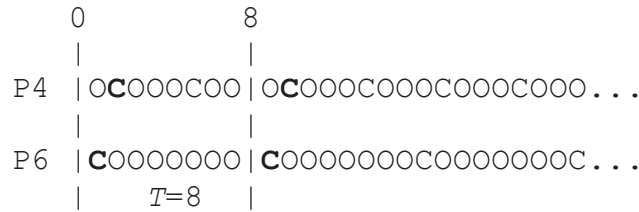


Fig.6. The system  $S_3$ : a waiting-free schedule of type 1. A letter C denotes a time unit of using the shared resource  $R_3$  and a letter O – a time unit of using non-shared resource. The starting times corresponding to the first solution vector are denoted in bold

The set of solution vectors defining starting times of the processes for the waiting-free schedule of type 1 (Fig. 6) contains the following elements:  $\text{sol}(s_{64}:1, y_{64}:1)$ ;  $\text{sol}(s_{64}:5, y_{64}:1)$ . The set of solution vectors defining the waiting-free schedule of type 2 contains:  $\text{sol}(s_{64}:2, y_{64}:2)$ ;  $\text{sol}(s_{64}:6, y_{64}:2)$  and the set of vectors defining the schedule of type 3 contains:  $\text{sol}(s_{64}:3, y_{64}:3)$ ;  $\text{sol}(s_{64}:7, y_{64}:3)$ . A cycle time of the schedule is equal to  $T=1.\text{c.m.}(c_4, c_6)=8$ .

For the system  $S_4 = (P_4, P_7)$  it is assumed that the following relations hold:  $ZT_4=(r_4, o_4)$  &  $r_4=1$  &  $o_4=3$  &  $c_4=4$ ;  $ZT_7=(r_7, o_7)$  &  $r_7=1$  &  $o_7=5$  &  $c_7=6$ . There is:  $D_{47}=D_{74}=\text{g.c.d.}(c_4, c_7)=2$ . Since,  $c_7 = \max(c_4, c_7) = 6$ , hence process  $P_k$ , where  $k=7$ , is the slowest one. Starting time of processes  $P_4$  in relation to starting time of process  $P_7$  is defined by variable  $s_{74} \in [0, c_7)$ . Taking





## 7. CONCLUSIONS

A problem of finding waiting-free schedules for repetitive manufacturing processes using common resources in mutual exclusion has been considered. In many cases systems of processes can be seen as composed of subsystems with  $n$  processes sharing single resource. Using necessary and sufficient conditions for waiting-free steady-state execution of the  $n$ -process system and modulus arithmetic properties a CP-based method for finding operation times and starting times of the processes for which waiting-free schedules exist has been presented. For a given operation times of the processes, chosen from a certain domains, the method allows derive, if exist, all possible initial resource allocation times for which a waiting-free steady-state execution is possible. The method has been implemented using constraint logic programming language Oz. The illustrative example of its application to steady-state flow planning of cyclic processes has been given. An analysis of solution vectors allows answer to a question what is a number of different waiting-free schedules for a given  $n$ -process system. The CP-method designed can also be used to automate searching of the operations times for which exist starting times of the processes belonging to a waiting-free steady-state schedule. The extension of the method requires a procedure for calculating the greatest common divisor of two integers representing cycle times of any two processes. In the example presented the Oz script designed uses the greatest common divisors as a given data.

Systems of processes considered in this paper, in particular the  $n$ -process subsystems, are deadlock-free. Further research can be focused on a problem of finding waiting-free schedules for systems of cyclic processes with deadlock possibility.

Using the CP-based method presented it is possible to build simple task oriented decision support software tools, which allow to solve many production planning problems concerning the needs of the small and medium size enterprises (SMEs).

## References

- [1] ALPAN G., JAFARI M. A.: *Dynamic Analysis of Timed Petri Nets: a Case of Two Processes and a Shared Resource*. IEEE Trans. on Robotics and Automation, Vol.13, No. 3, 1997, pp. 338-346.
- [2] ALPAN G., JAFARI M. A.: *Synthesis of Sequential Controller in the Presence of Conflicts and Free Choices*. IEEE Trans. on Robotics and Automation, Vol.14, No. 3, 1998, pp. 488-492.
- [3] BANASZAK Z., KROGH B.: *Deadlock Avoidance in Flexible Manufacturing Systems with Concurrently Competing Process Flows*. IEEE Trans. on Robotics and Automation, Vol. 6, No. 6, 1990, pp. 724-734.
- [4] BENHAMOU F.: *Interval constraint logic programming*. Ed. Podelski A., Constraints: Basics and Trends, Lecture Notes in Computer Science, Vol. 910, Springer-Verlag, Berlin, Heidelberg, 1995, pp. 1-21.
- [5] COHEN H.: *A Course in Computational Algebraic Number Theory*. Springer-Verlag, Berlin, Heidelberg, 1993.
- [6] POLAK M., MAJDZIK P., BANASZAK Z., WÓJCIK R.: *The Performance Evaluation Tool for Automated Prototyping of Concurrent Cyclic Processes*. Fundamenta Informaticae, Vol. 60, No.1-4, April 2004, pp. 269-289.
- [7] SARASWAT V.: *Concurrent Constraint Programming*. MIT Press, 1994.

- [8] SCHRODER M. R.: *Number Theory in Science and Communications*. 3rd edition, Springer-Verlag, Berlin, Heidelberg, 1997.
- [9] WÓJCIK R.: *Metody dynamicznej alokacji zasobów w zadaniach sterowania ESP*. Zeszyty Naukowe Politechniki Śląskiej, seria Automatyka, z.109, Gliwice, 1992, pp. 321-332.
- [10] WÓJCIK R.: *Performance evaluation of repetitive manufacturing processes using state vectors approach*. Computer Integrated Manufacturing, Advanced Design and Management, Eds. Skołod B., Krenczyk D., WNT, Warszawa, 2003, pp. 612-619.
- [11] WÓJCIK R.: *Towards Strong Stability of Concurrent Repetitive Processes Sharing Resources*. Systems Science, Vol. 27, No. 2, 2001, pp. 37-47.
- [12] BANASZAK Z., JÓZEFOWSKA J. (red.): *Project-driven manufacturing*. WNT, Warszawa, 2003.
- [13] BANASZAK Z., TOMCZUK I.: *Harmonogramowanie przedsięwzięć z wykorzystaniem technik programowania z ograniczeniami*. Red. Knosala R., Komputerowo Zintegrowane Zarządzanie, WNT, Warszawa, 2004, pp. 38-47.
- [14] ROSSI F.: *Constraint (Logic) programming: A Survey on Research and Applications*. K.R. Apt et al. (Eds.), New Trends in Constraints, LNAI 1865, Springer-Verlag, Berlin, 2000, pp. 40-74.
- [15] TOMCZUK I., BANASZAK Z.: *Production flow planning based on CLP approach*. ed. Knosala R., Computer Integrated Management, WNT, Warszawa, 2005, pp. 589-600.
- [16] VAN HENTENRYCK, P.: *Constraint Logic Programming*. Knowledge Engineering Review, Vol. 6, 1991, pp. 151-194.
- [17] WALLACE M.: *Constraint Logic Programming*. Ed. Kakas A.C., Sadri F., Computat. Logic, LNAI 2407, Springer-Verlag, Berlin, Heidelberg, 2000, pp. 512-532.